

Erik Zepka

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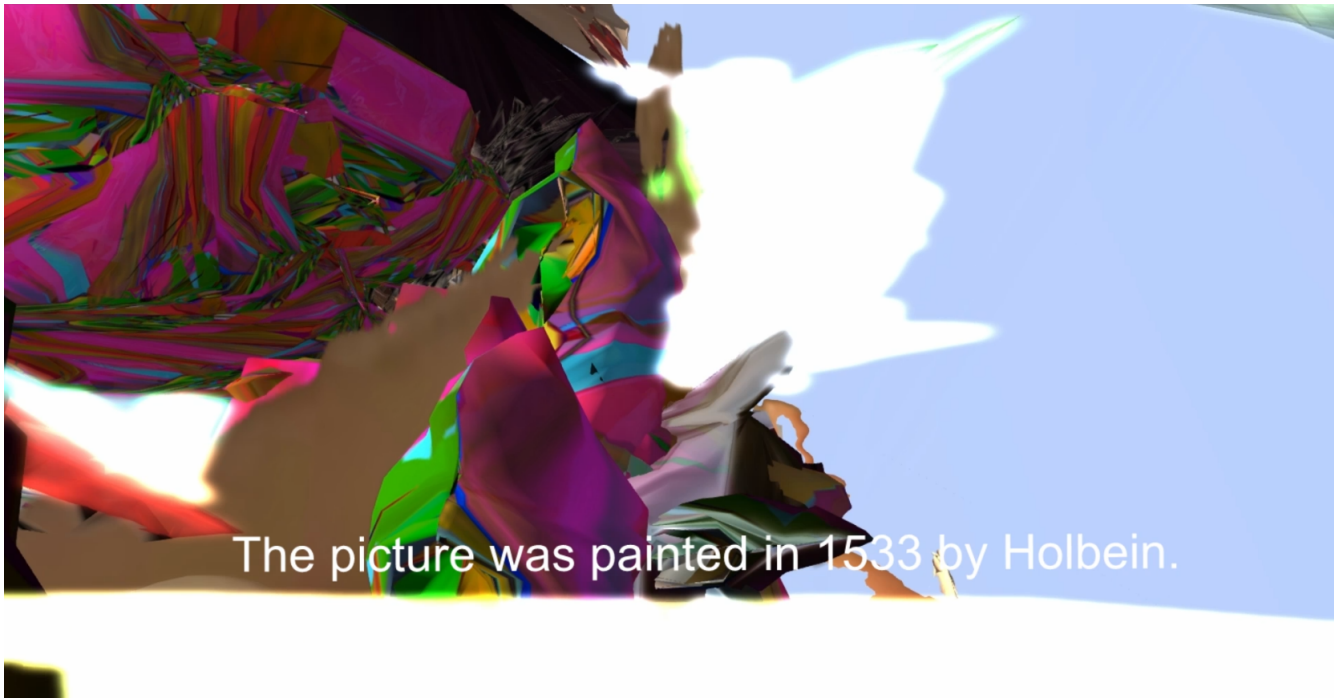
Erik Zepka (*erik rzepla, ek rzepla, erik hoff zepka, xoxoxcom, xoxox*) is a conceptual media artist whose work looks at science and technology from a social and aesthetic perspective. This work takes the form of digital art, material art, and social events. Virtual work has been shown on ***Peer to Space, The Wrong Biennale, The Odyssey Simulator, Furtherfield, Underacademy, Gallery T, Extropia, Remixworx, Super Art Modern Museum, and Gallery Online***. Material or installed work has been shown throughout the world in venues such as ***the Tate Modern, the Nabi Museum, The Whitney Museum, Pikselfest, Videographe, VIVO Media Arts Centre and ISEA*** while more social events have been presented at ***the SFU Institute for the Humanities, the BIL Conference, NYU Steinhardt, BCIT, Microsoft, the Electronic Literature Association, the Digital Humanities Summer Institute, and the Modern Language Association Conference***. Collaborators have included such artists as ***Pauline Oliveiros*** and ***Stelarc***, and such social works as the conception and co-founding of the community science lab ***the Open Science Network***.

The following is a sampler of digital/projected work, types of prints, found/constructed objects and social events. More comprehensive documentation, including more writing, conceptual and curatorial projects, can be found at ***erikzepka.com and x-o-x-o-x.com***.

Digital Work



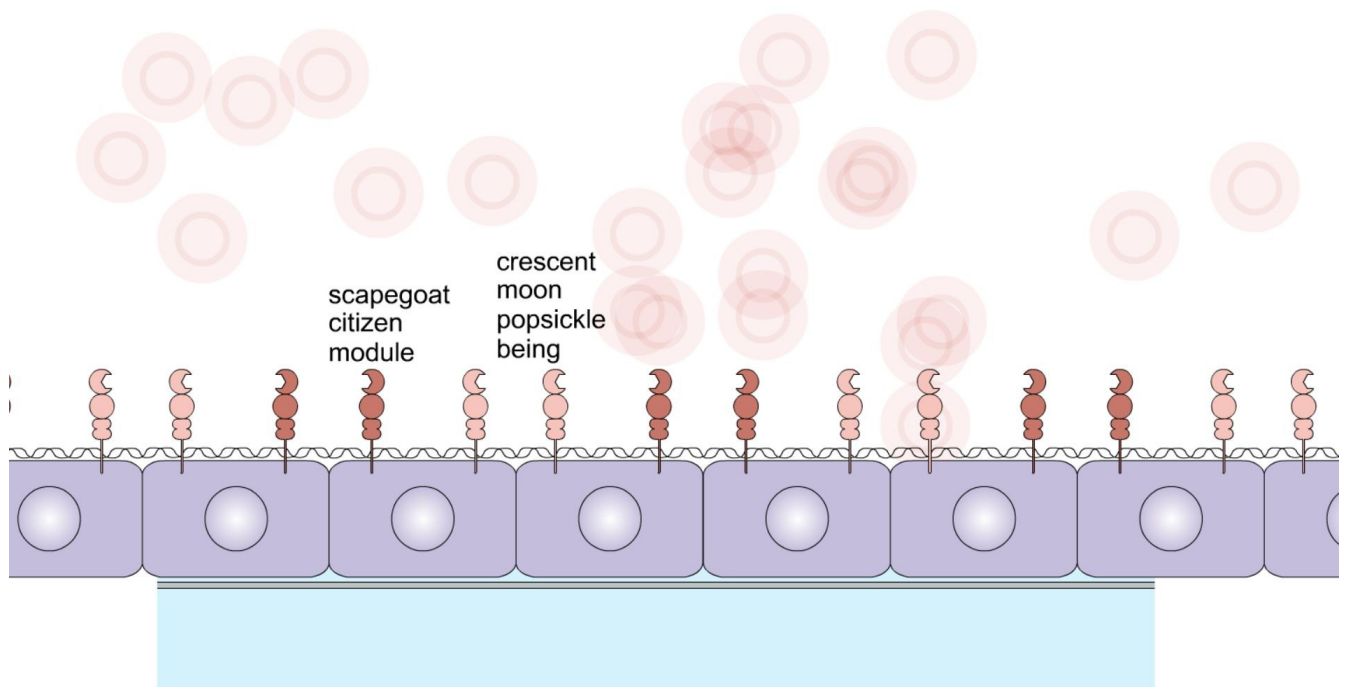
Eternalist Necropolitics (2010) Code Performance with Stelarc at Nabi Museum, Seoul, Korea and Lamama Courthouse, Melbourne, Australia



Speculative Cartographies (2014-2016) Video at the Whitney Museum, Carnegie Museum of Art and elsewhere



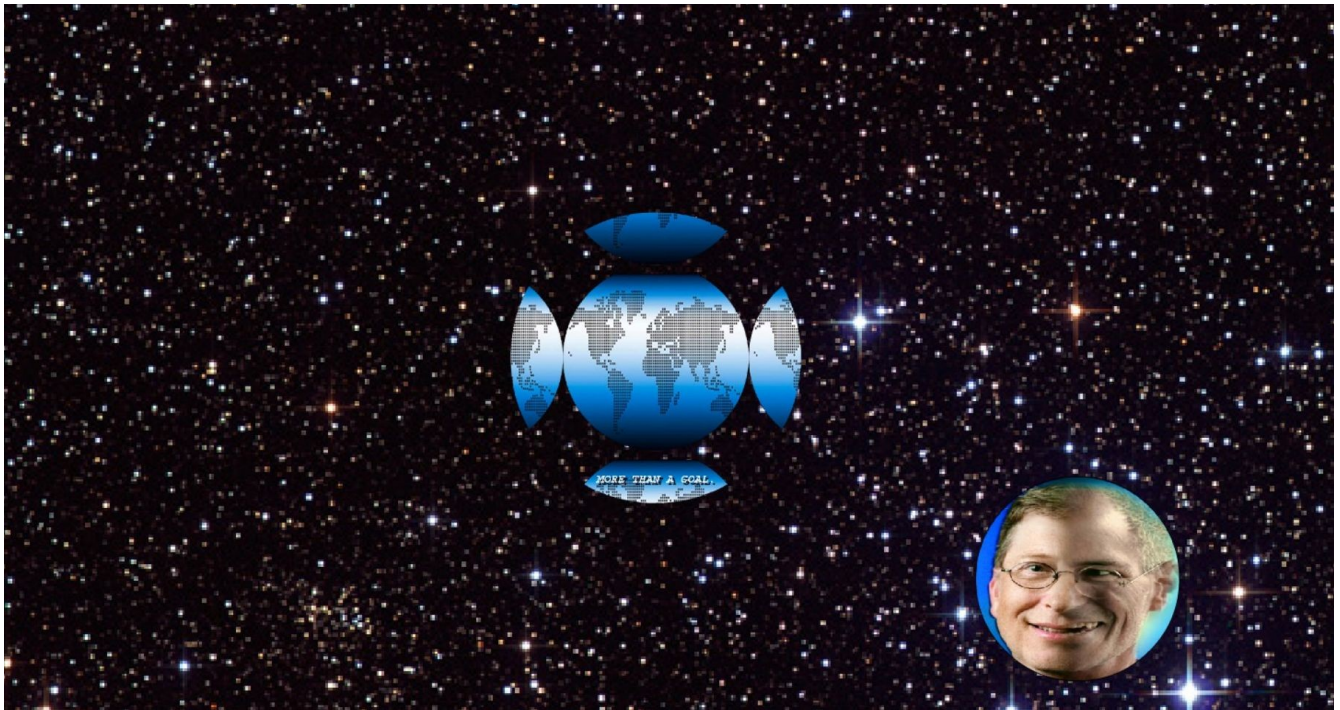
Accounting and Internal Mechanisms (2012) Code Installation for Systems of Existences at Extropia



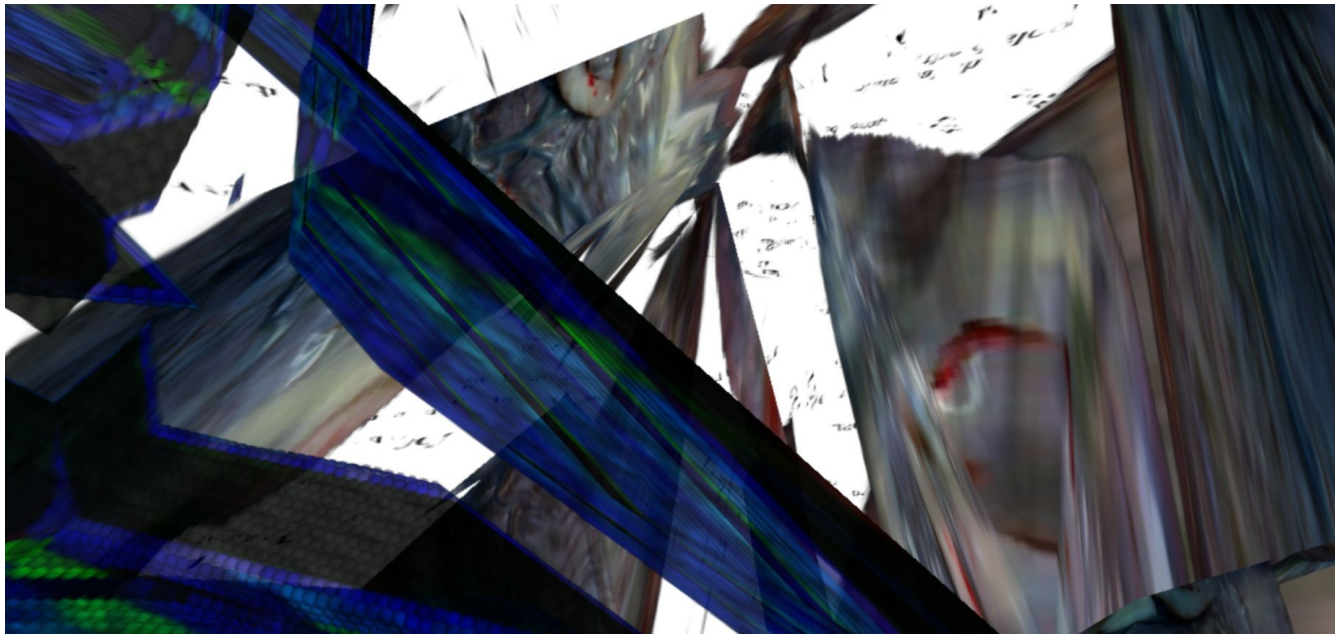
Death Simulation (2013) Infographic Loop at 163 East Pender



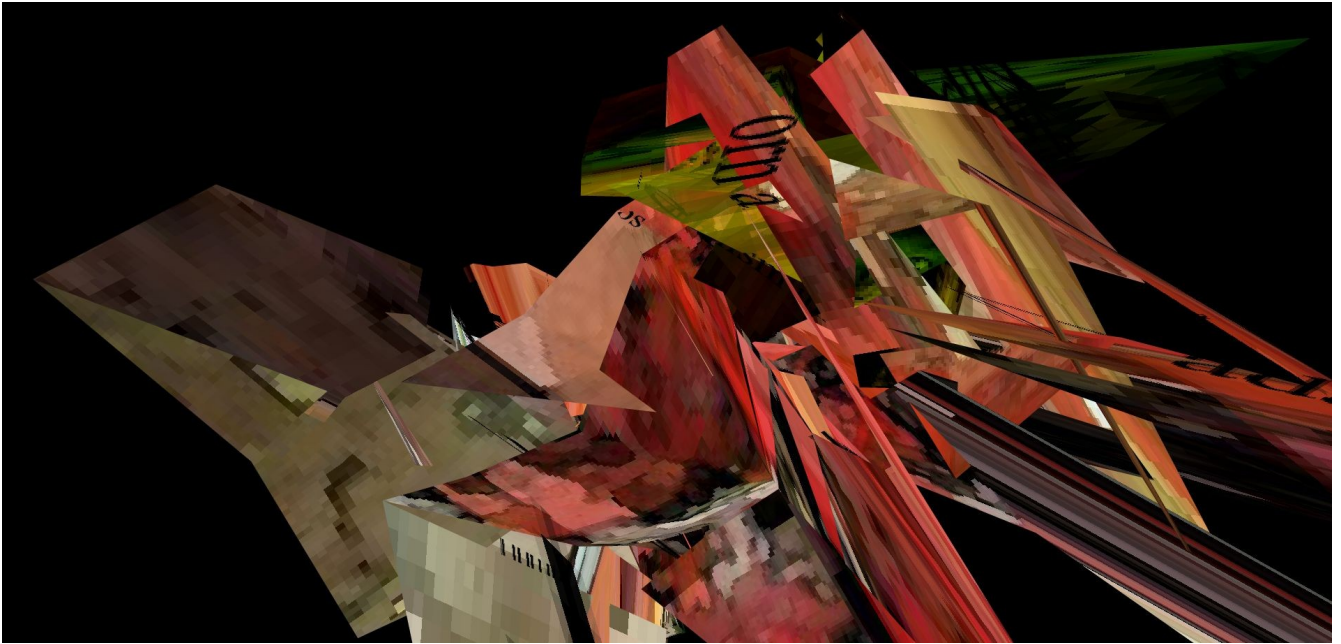
Talarepsincrobiugh (Apocalypse Trainer) (2012-2015) Code Installation and Performance with Pauline Oliveros at the Odyssey Simulator



Or, The Modern Prometheus (More Than a Goal) (2014) Interactive Inspiration at SPAMM, Paris, France



Labels are Everything (2015) Code work for The Wrong Biennale

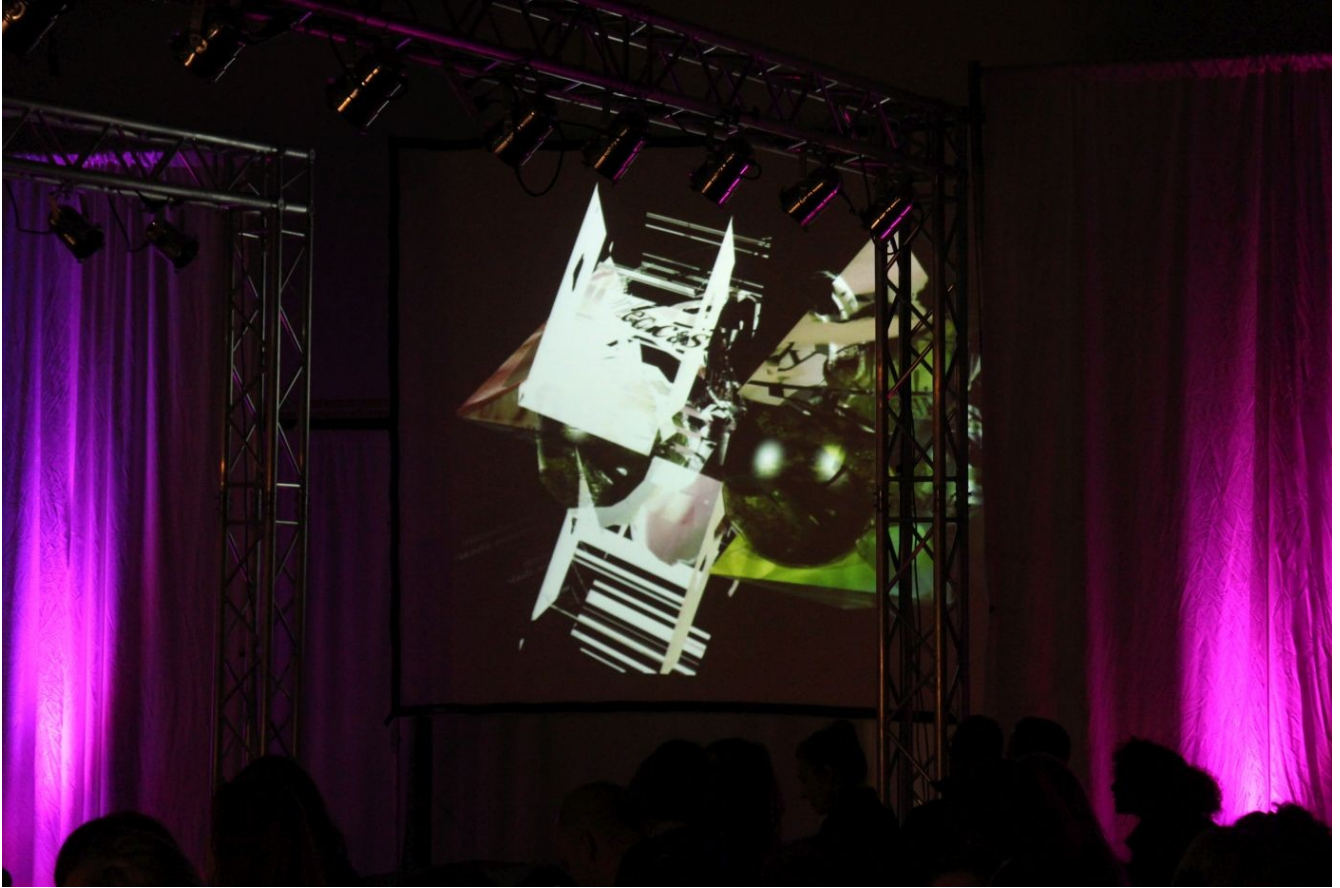


Cellophane Causality (2016) Interactive Image for *Cat Heroicus Sublimis* at Peer to Space

Projection and Installation



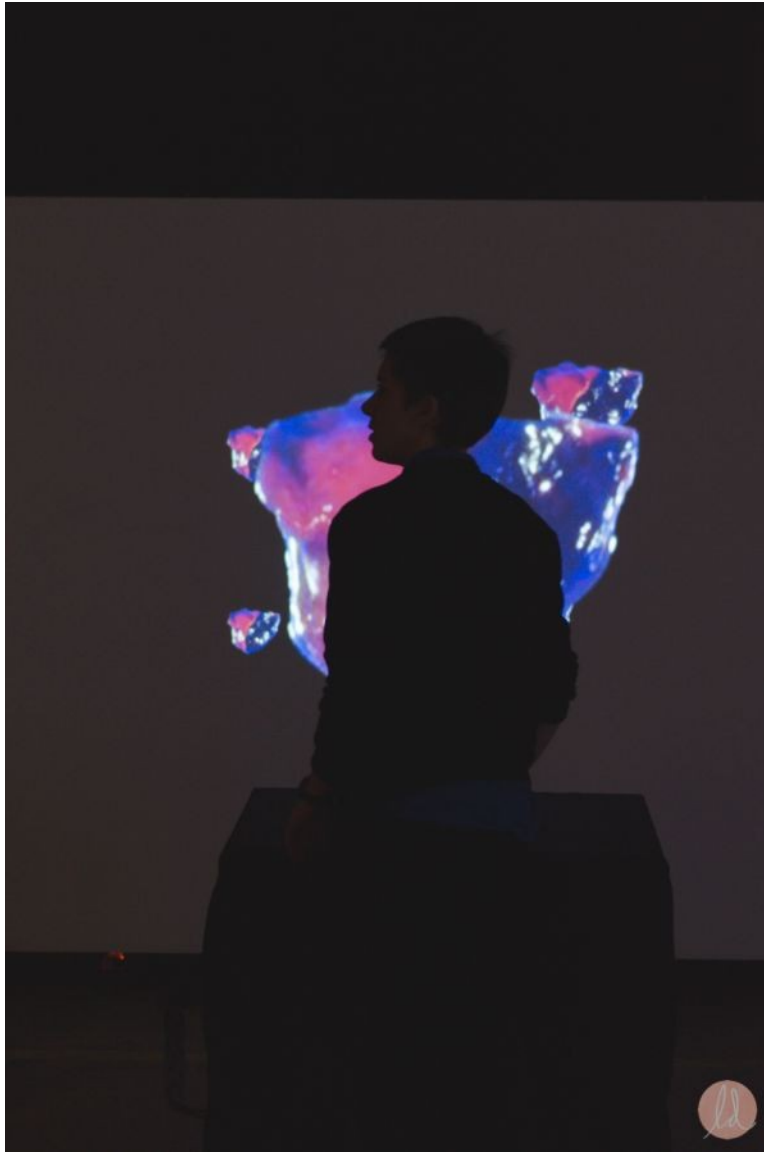
Comprehensive Malfunction (2015) Projections, Sound, Scientific Objects at Skylight Gallery



Projection Empire (2015) Images for VALT



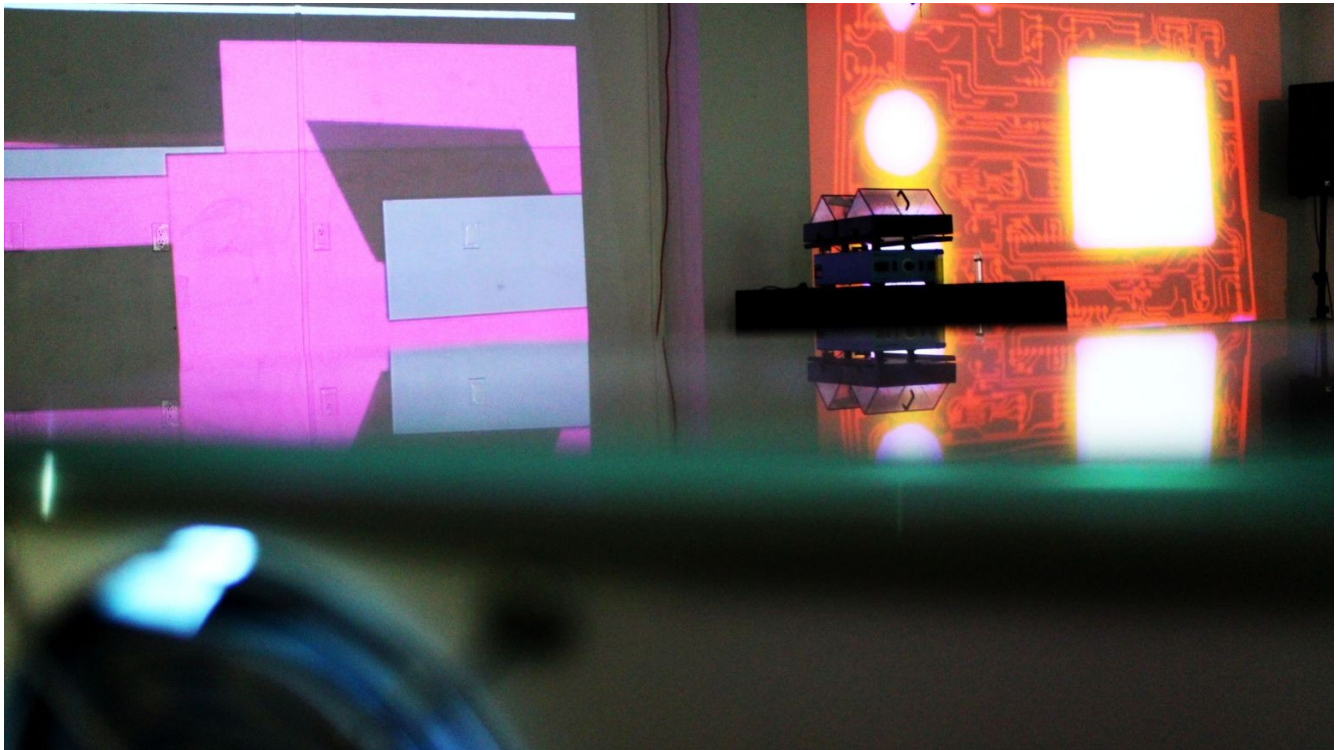
Phonics Abrogate (2014) Video at VIVO Media Arts, Vancouver, Canada



Choice (2012, 2015) *Organs and Code for The New Flesh*, Video In Gallery



Kawaii Radiation Demo (2016) Responsive Projection and Scientific Object for SPARK!



Comprehensive Malfunction Detail (2015) Projections, Sound, Scientific Objects at Skylight Gallery



Crumbles Capably (2013) Interactive Projection and Controller, Rubble Gallery

Prints



Section (2014) Metal Composite Print 12"x18" for FUCK ART, 303 Columbia



Identity Protocols (2016) Corporate Paraphernalia at Tate Modern, Turbine Hall



Imagination at Work (2016) Digital Ad Images and Corporate Paraphernalia for *Factually Real Illusions* at Chelsea College of the Arts



Books (2016) Automated Social Media Publications at Arebyte Gallery, London UK



Gradient Set Politics (2014, 2016) Meme Postcards for Thirst is Everything at the Knockdown Center, NYC

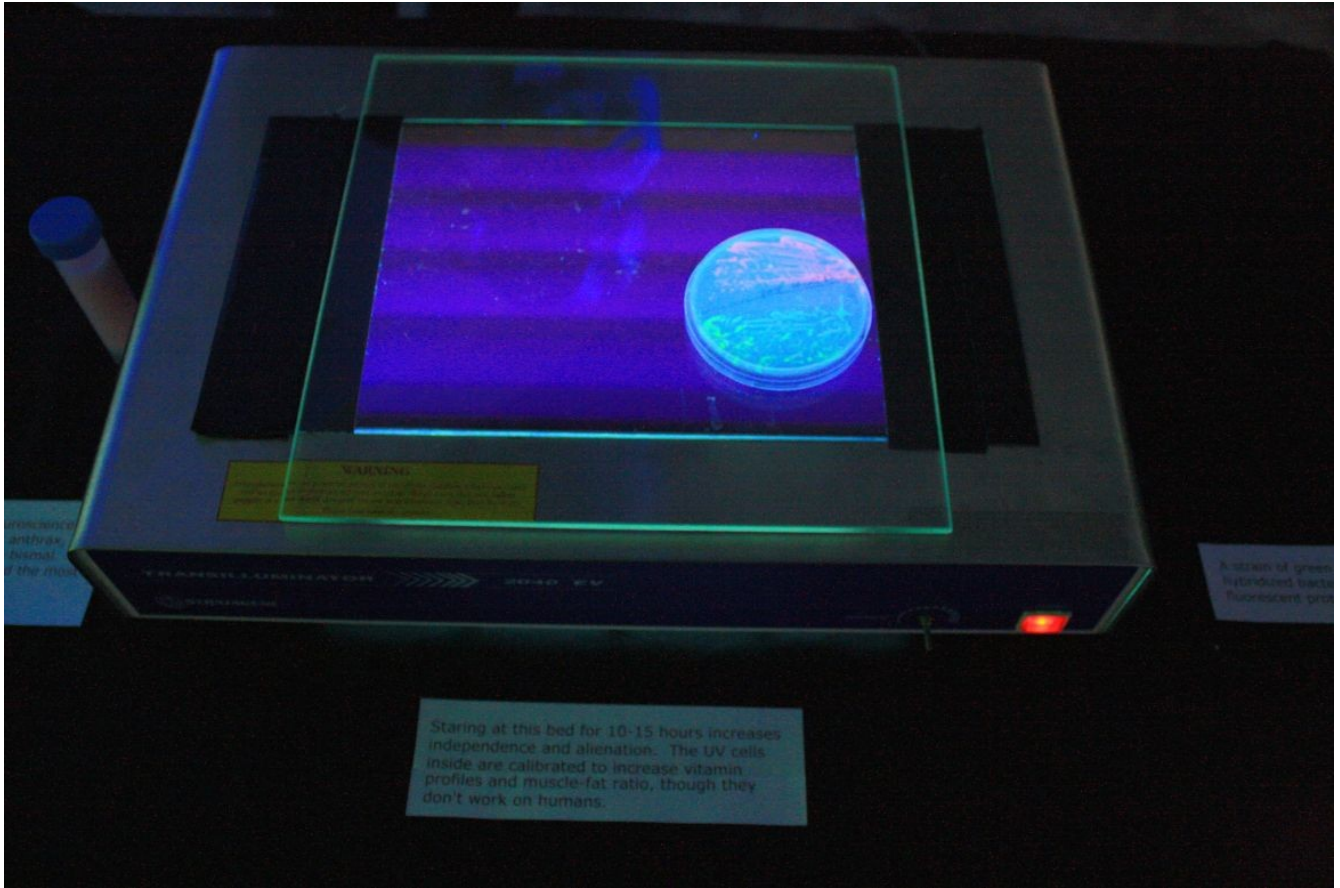


Space Trials (2015) Composite Mount Print 20" X 30" for ARTBOMB

Found and Constructed Objects



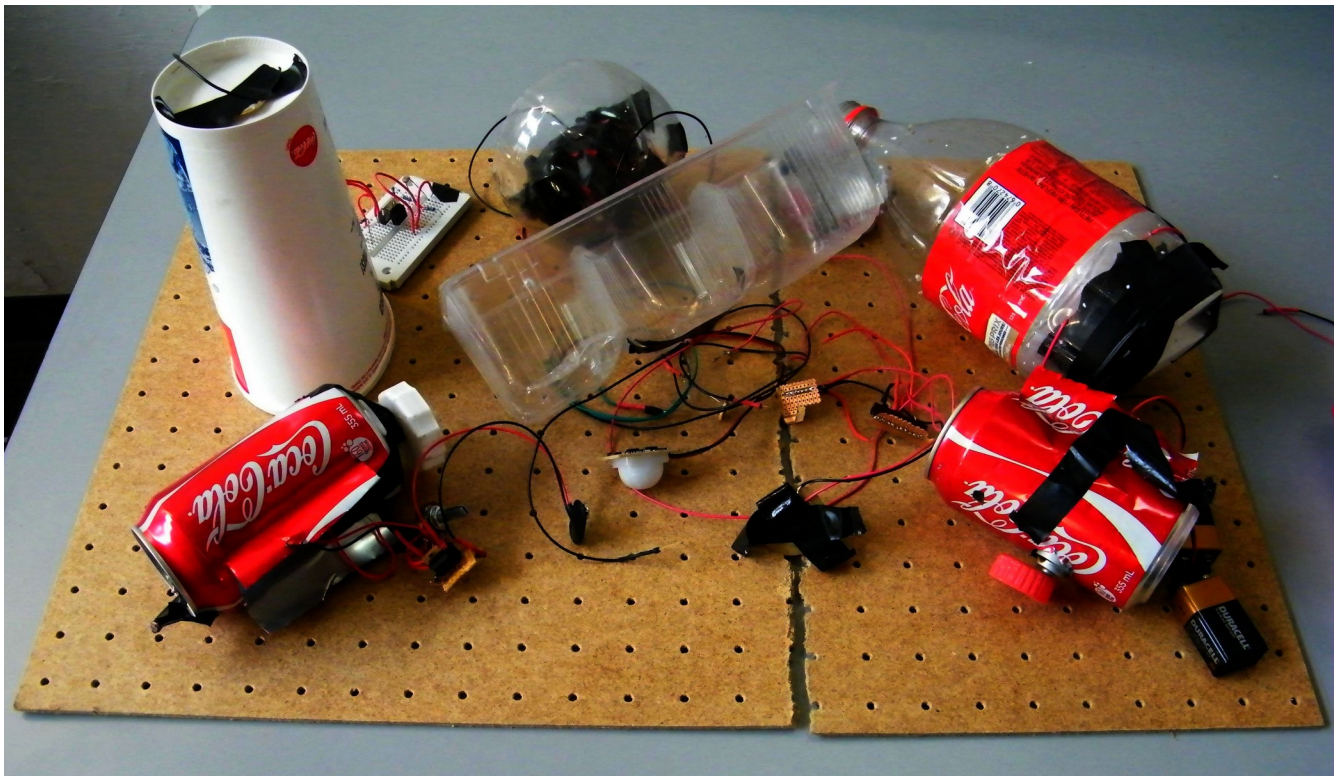
Specimens from the Human Creation Lab (2015) Myocytes, Hematocytes and Petri Dishes at Video In Gallery



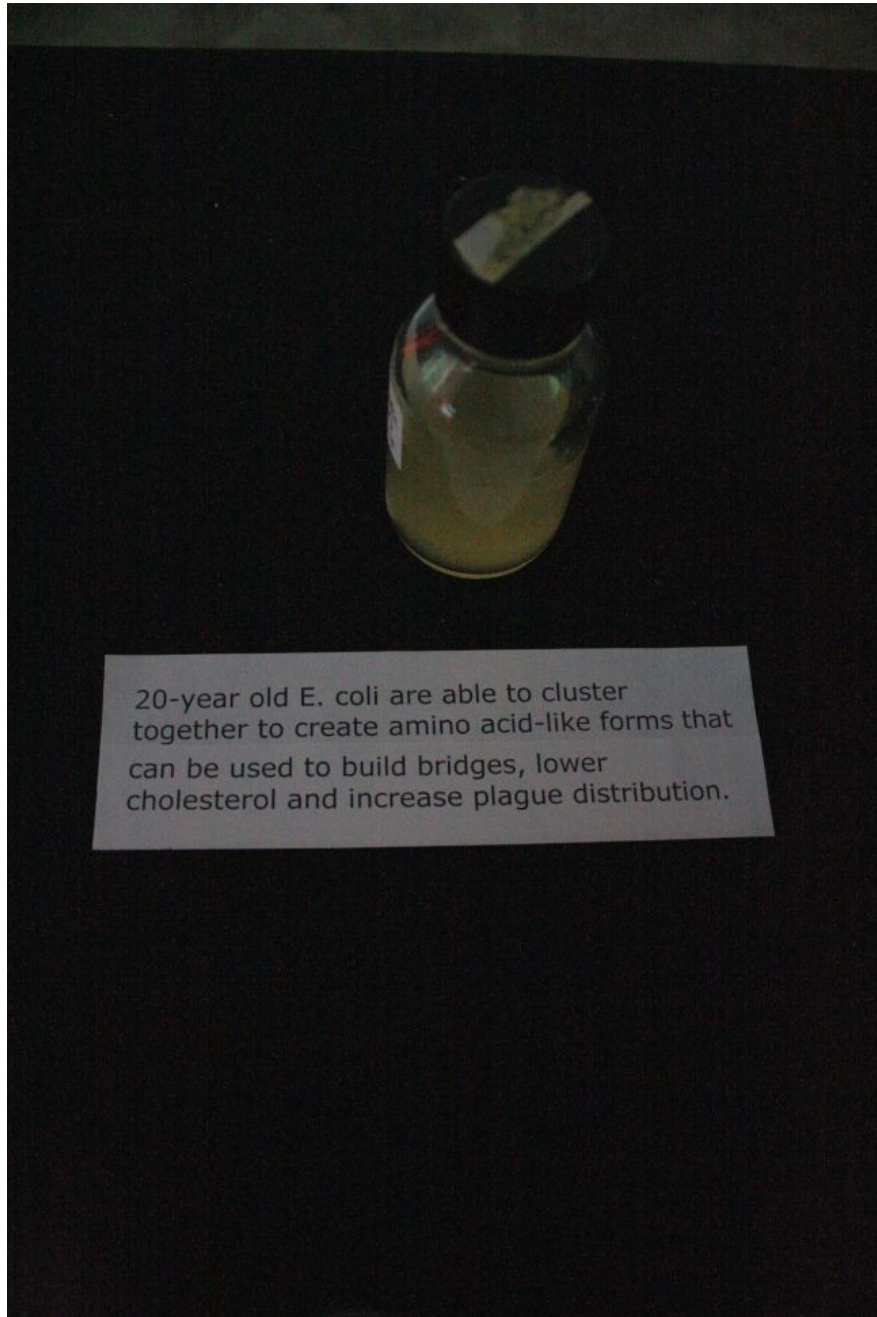
Vitaminization (2015) Bacteria and Scientific Object at 163 East Pender



Vegetable Discourse (2016) Plasticene, Microcontroller and Food, Game Controller for *Post-Terrain*, AgentC Projects



McConsciousness (2013) Commercial Garbage and Robotic Parts, Interactive Trash for *The Material Glitch*, Quinary Art Projects



Social Projects



Open Sensors (2015) Science Workshop at the Open Science Network, MakerLabs



Community and the Tools of Knowledge (2014) Event and Discussion at BCIT